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| **Project Team Name** | Symbiotic Games |
| **Development Week** | 2 |
| **Date** | 7/19/13 – 7/26/13 |
| **Individual Accomplishments – 20 Hours** | |
| * Team Meeting 1   + 3 Hours * Team Meeting 2   + 3 Hours * Completed HUD - 3   + Inventory Button   + World Map Button * Inventory Framework - 11 | |
| **Action Items** | |
| * Inventory | |
| **Late Tasks** | |
|  | |
| **Team Issues** | |
|  | |
| **Other** | |
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